

MCA (Revised)
Term-End Examination
December, 2017

07170

**MCS-053 : COMPUTER GRAPHICS AND
MULTIMEDIA**

Time : 3 hours

Maximum Marks : 100

Note : *Question number 1 is compulsory. Answer any three questions from the rest.*

1. (a) Explain DDA algorithm. What are its drawbacks ? How are they overcome in Bresenham's algorithm ? 5
- (b) Explain the Cyrus-Beck line clipping algorithm. 5
- (c) Find the form of matrix for reflection about a line L with slope m and y intercept (0, b). 5
- (d) Define tilting as a rotation about x-axis followed by a rotation about y-axis. Find the tilting matrix. 5
- (e) Differentiate between orthographic and oblique projections. 5
- (f) Differentiate between diffused and specular reflections. 5

- (g) Write a short note on basic ray tracing algorithm. 5
- (h) Differentiate between lossy and lossless compression. 5
2. (a) Write midpoint circle drawing algorithm. Use it to draw a circle C having centre (5, 2) and radius = 10. 10
- (b) Explain the scanline polygon filling algorithm. 5
- (c) Explain the Sutherland-Hodgman polygon clipping algorithm. 5
3. (a) Magnify the triangle with vertices A(0, 0), B(1, 1) and C(5, 2) to twice its size while keeping C(5, 2) fixed. 10
- (b) Find a transformation A_v which aligns a given vector V with the vector K along the positive Z-axis. 10
4. (a) Define Bezier curves. Also explain zero-order, one-order and two-order continuity (C_0 , C_1 and C_2). 10
- (b) Explain the Z buffer visible surface detection method. 5
- (c) Discuss the advantages of Gouraud Shading Scheme over Constant Shading Scheme. 5

5. (a) What is animation ? How many frames does a 30-second animation film sequence with no duplication require ? 5
- (b) Discuss any two audio file formats that are used in multimedia. 5
- (c) What are the various types of graphic image formats ? What do you mean by grayscale image ? 5
- (d) Prove that two successive rotations are additive. 5
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