No. of Printed Pages: 3

Time: 3 hours

BCS-052

Maximum Marks: 100

BACHELOR OF COMPUTER APPLICATIONS (BCA) (Revised)

□3741 Term-End Examination

June, 2017

BCS-052: NETWORK PROGRAMMING AND ADMINISTRATION

Note: Question number 1 is compulsory. Answer of three questions from the rest.				
1.	(a)	Why and how is broadcasting used in Address Resolution Protocol? Explain.	5	
	(b)	Explain the differences between UDP data transfer and TCP data transfer.	6	
	(c)	Why is Sliding Window Protocol used in transport layer? Explain its working using an example when window size is of 5 bits		
		only.	8	
	(d)	What is HTTP? Explain the methods used	_	
· ((e)	by HTTP for data transfer. Discuss the FTP connection mechanism between FTP Client and FTP Server.	<i>5</i>	
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	(f)	Explain, why lost acknowledgement does	
		not necessarily force the retransmission of	
		TCP segment.	5
	(g)	Which command is used to display	
		real-time running tasks in Linux? Explain	
		the significance of identified command	
		using an example.	6
	(-)	What are the different remote	
2.	(a)		
		administration tools? Explain two features of each.	10
	<i>a</i> .		10
	(b)	Draw and explain the tree-way	
		handshaking used by TCP for connection	10
		establishment and connection termination.	10
3.	(a)	Explain the purpose and importance of the	
	•	following header fields of TCP and IP:	10
		(i) Type of Service	
		(ii) Protocol	
		(iii) Header Checksum	
		(iv) Sequence Number	ν.
	<i>(</i> 1.)		
	(b)	Explain the concept of IP subnetting and	5
		supernetting with an example for each.	5
	(c)	Differentiate between SMTP and IMAP.	5
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- 4. Write an algorithm for a UDP client and a UDP server for each of the following specifications:
 - UDP client will initiate the communication and send the "Name of machine" to the server.
 - The server has a list of machine names and their corresponding passwords. After receiving the name, the sever will return back the corresponding password.
- **5.** Write short notes on the following: $4 \times 5 = 20$
 - (a) DNS
 - (b) Network File System (NFS)
 - (c) Byte Ordering
 - (d) Distance Vector Routing